This C++ program shows how polymorphism works through classes. It starts by defining a base class called Base, which has a virtual function called print(). Then, it creates a derived class named Derived that overrides this function to say "Derived Function" instead.An object of the Derived class is created.A pointer of type Base is used to point to this derived object.

This means that even though the pointer is of type Base, it correctly calls the function in the derived class, showing off C++'s ability to handle different class behaviors seamlessly.